

# **Pro Xenon Mediathek Ltd.**

**Game Description “Halloween King Go”**

# Halloween King Go

## Description and Rules

Halloween King Go is a game with five reels. A game result consists of 5x3 symbols, each reel showing a section of three symbols.

## Screenshots

The following image shows a screenshot of the game:

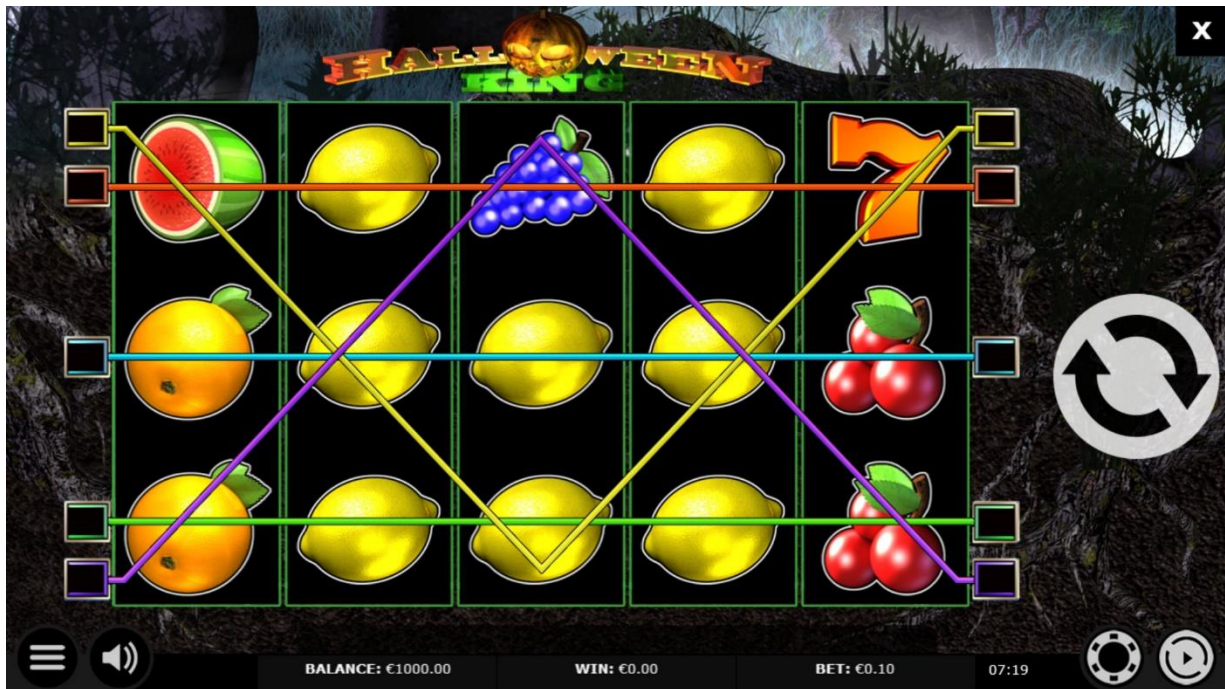


Figure 1: Screenshot of Halloween King Go

## Features

5 reels

5 paylines (Paylines are evaluated from the left and from the right. However 5 of the same symbols in one payline will only be evaluated once.)

**Joker:** The Joker is a replacement for other symbols.

**Double Win:** Double your winnings with 15 identical symbols!

**Scatter Win:** With three or more scatter symbols you get a Scatter Win. The Scatter Symbols don't have to be ordered in one payline in order to win.

**Scary Joker:** If the Joker lands in the middle, the fun starts. The Joker haunts you through the course of the entire round. For each individual position that the Joker stops in, all paylines are evaluated.

## Paytable

The following table shows the winning factor for all winning combinations. The winning factor represents the multiple of the bet value that is returned to the player when the winning combination occurs.

Symbol	Factor			
	2 Symbols	3 Symbols	4 Symbols	5 Symbols
Cherry	1	4	10	40
Lemon		4	10	40
Orange		4	10	40
Plum		4	10	40
Melon		10	40	100
Grapes		10	40	100
Seven		20	200	1000
Scatter		5	20	200

Table 1: Winning Factors of Halloween King Go

## User Interface

The following picture shows an example screen of a game with all GUI elements. The GUI elements are either contained in the panel at the bottom of the screen or in the top right corner and they are the same in all games.

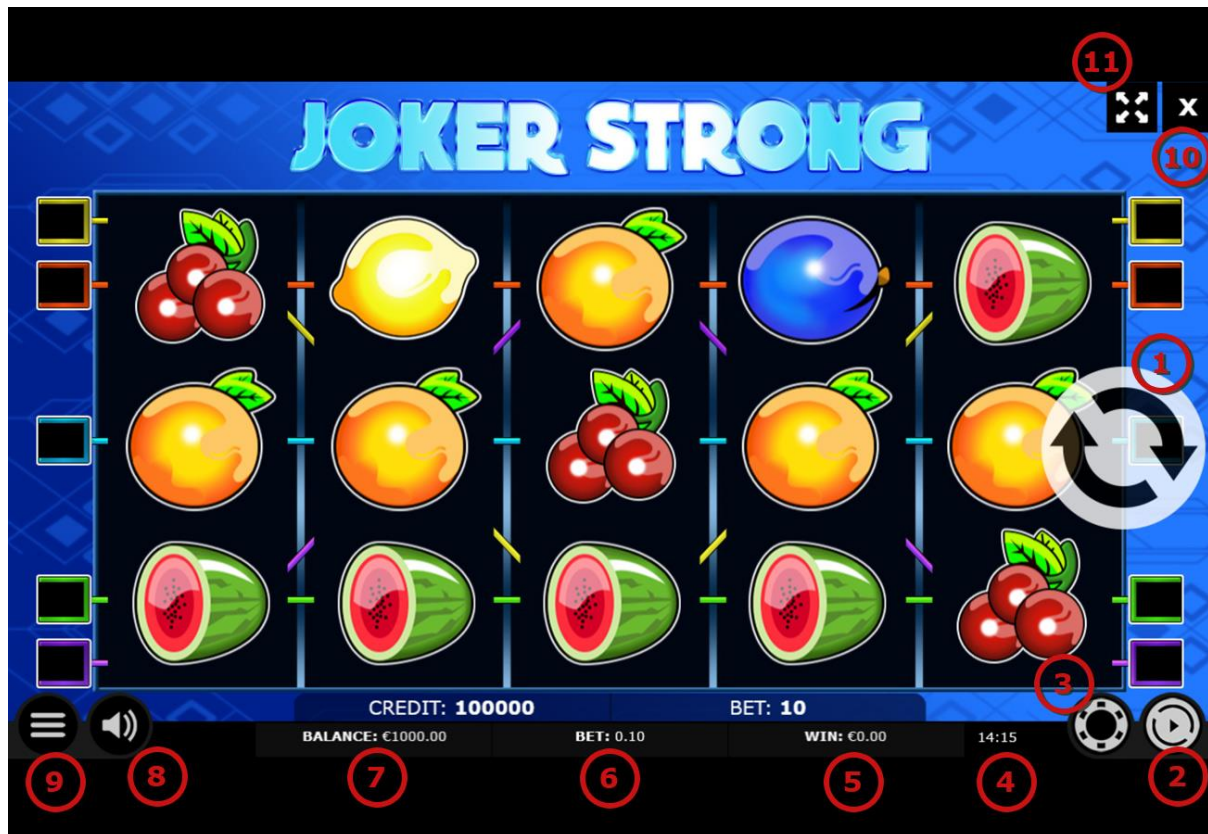


Figure 2: Example Screen of a Game with GUI elements.

The following list describes the function of all GUI elements shown in figure 2:

1. The start button to start a game
2. The autostart button to start games automatically
3. The bet control: The bet value can be selected
4. The real time clock: Shows the current time
5. The win display: If the player wins, the amount won is shown in this field.
6. The bet display: The value shows the current bet value.
7. The balance display: Shows the current account balance of the player
8. The sound on/off button
9. The menu button:
  - a. The payable button: The player can view a payable listing the winning amounts of all winning combinations by pressing this button.
  - b. The close button: The player can close the game by pressing this button.
10. The close button: The player can close the game by pressing this button.
11. The full screen toggle button: The player can turn the full screen mode on/off by pressing this button.

## **Bet Values and Denomination**

All games use a denomination of 1 point of credit equals 0.01 Euro (=1 Eurocent). The following possible bet values are allowed: 1, 5, 10, 20, 50, 100, 200, 500, 1000, 2000, 4000, 6000 and 8000.